

**Abid bin Haji, Scholar of Mirrors**

6

**Camarilla: Blood cursed.**

7

Illus: Ginés Quintero

**Al-Ashrad, Amr of Alamut**

2

**Camarilla:** On the first round of combat, Al-Ashrad can use strikes requiring Thaumaturgy ☞ that are not usable on the first round. Blood cursed.

**Assamite Inner Circle:** +1 bleed.

9

Illus: An Targownik

**Enam**

3

**Camarilla Prince of Cordoba: Blood cursed.**

6

Illus: Huben Bravo

**Flavia, Avenging Angel**

6

**Independent: Blood cursed.**

6

Illus: Mark Kelly

**Imanna**

6

**Independent. 1 vote (titled):** Imanna gets +1 vote in referendums she calls. Blood cursed.

7

Illus: Ginés Quintero

**Mateusz Kazimirski, Biker of Blood**

6

**Sabbat:** If Mateusz is Sabbat and not Black Hand, he can become Black Hand as a +1 stealth action that costs 1 blood.

4

Illus: Riccardo Fabiani

**Omer**

6

**Independent: Blood cursed.**

5

Illus: Mark Kelly

**Rebekah**

3

**Camarilla Prince of Athens:** During a referendum, Rebekah can discard 1 card requiring Auspex ☞ to get +2 votes. Blood cursed.

9

Illus: Carmen Corret

**Wise Frog**

6

**Camarilla:** Wise Frog gets first strike in combat with a younger vampire. Blood cursed.

5

Illus: Jarkko Suvela

Cao Nguyen

6

Sabbat.

3

Illus: Mark Kelly

Count Jocalo

6

Independent: If Jocalo is ready when your predator or prey uses a discard phase action, you can look at that Methuselah's hand (after replacement, if any). +1 hand size. +1 bleed.

10

Illus: Ginés Quiñero

Elizabeth Dimitros

3

Independent: Hesha Ruhadze cannot block Elizabeth.

4

Illus: Ginés Quiñero

Ghede

6

Independent: Ghede can enter combat with any minion as a Ⓛ action. Combat cards requiring Serpents Ⓛ cost him 1 less blood.

10

Illus: Ginés Quiñero

Glycon

3

Independent: Glycon can enter combat with a tapped minion as a Ⓛ action.

8

Illus: Ginés Quiñero

Legba

6

Sabbat Archbishop of Port-au-Prince: Followers of Set ♁ controlled by other Methuselahs cannot cast votes or ballots in referendums called by Legba.

8

Illus: Carmen Cornet

Missy Shillingford

6

Sabbat Archbishop of Pittsburgh.

7

Illus: Riccardo Fabiani

Sarrasine

2

Camarilla Prince of Sydney.  
 If Sarrasine is ready during your untap phase, you can put 1 corruption counter on a minion controlled by your prey.

8

Illus: Óscar Salcedo

Shahara al-Rashwa

6

Independent.

5

Illus: Ginés Quiñero

**Art Morgan**

5

**Camarilla primogen:** If Art is ready during your minion phase, you can untap a werewolf you control.

8

Illus: Ian Hearniz

**Brunhilde**

3

**Independent. Anarch Baron of Stockholm:** The action to become anarch costs vampires you control 0 blood.  Brunhilde can enter combat with a non-anarch vampire as a  action.

8

Illus: Mark Kelly

**C.J.**

5

**Independent.**

4

Illus: Jarkko Savela

**Dr. Sutton Gassaway**

4

**Independent.**

6

Illus: Genés Quiñero

**Inyanga**

4

**Camarilla primogen:** Allies requiring Gangrel  cost Inyanga 1 less blood or pool to recruit. +1 intercept.

9

Illus: Riccardo Fabiani

**Malcolm**

5

**Independent.**

2

Illus: Mark Kelly

**Mark Decker**

3

**Camarilla Prince of Milwaukee:** Mark gets an additional +1 strength when in combat with a werewolf. +1 strength.

8

Illus: Genés Quiñero

**Matasuntha**

5

**Independent:** When a minion opposing Matasuntha in combat leaves the ready region, gain 1 pool. +2 strength.

10

Illus: Noora Hirvonen

**Rosa Hernández**

4

**Independent:** Rosa gets +1 stealth when employing retainers.

7

Illus: Alejandro F. Giraldo

**Valkyrie**

3

**Independent:** Non-unique. Valkyrie cannot perform (D) actions unless Brunhilde is ready. +1 strength.

4

Illus: Ginés Quisnero

**Xaviar**

3

**Camarilla Gangrel Justicar:** If a referendum called by Xaviar is successful, he can untap at the end of the action.

10

Illus: Carmen Cornet

**Bez Dunsirn**

6

**Independent:** If Bez leaves the ready region, discard 2 cards at random from your hand.

2

Illus: Carmen Cornet

**Domenic Giovanni**

6

**Independent.**

4

Illus: Liza López Tobau

**Dr. Oliver Genet**

6

**Independent:** Recruiting allies and employing retainers requiring Necromancy (S) or Giovanni (G) cost Oliver 1 less blood or pool.

6

Illus: Gábor Németh

**Enzo Giovanni, Pentex Board of Directors**

2

**Independent:** During a political action, Enzo can burn 1 blood to get +4 votes against the referendum.  
If a referendum fails, your prey burns 1 pool.

8

Illus: Mark Kelly

**Lisandro Giovanni**

3

**Independent:** You and Lisandro can play cards requiring a Ventrue *antitribu* (A) or Samedi (S) as if he were a member of that clan. +1 stealth.

9

Illus: Riccardo Fabiani

**Lupo Giovanni**

6

**Independent:** If Lupo is ready during your untap phase, another ready Giovanni (G) you control can gain 1 blood.

6

Illus: Ian Hernáiz

**Madeleine Giovanni**

6

**Independent:** When a minion opposing Madeleine in combat leaves the ready region, his or her controller burns 1 pool.

9

Illus: Jerón Ybarzábal

**Martino della Passaglia**



6

**Independent:** Equipment costs Martino 1 less blood or pool to equip.

7

Illus: Mark Kelly

**Salvatore Giovanni**



6

**Independent.**

5

Illus: Carmen Cornet

**Adri, the Seeker**



6

**Independent:** Adri gets +1 intercept against Followers of Set.

2

Illus: Riccardo Fabiani

**Delizbieta of the Dark Eyes**



3

**Independent:** Delizbieta gets +1 intercept during Ⓚ actions against a **Ravnos** + you control.

7

Illus: Jesús Pizarzal

**Dhita Choudhair**



6

**Independent.**

5

Illus: Carmen Cornet

**Dr. Lawrence Mayhew**



5

**Independent.**

6

Illus: Alejandro F. Giraldo

**Iago Castille**



6

**Sabbat:** +1 intercept.

8

Illus: Francesco Grimalt

**Ivan Krenyenko**



2

**Independent:** Equipment costs Ivan 2 less blood or pool to equip. +1 bleed. +1 strength.

10

Illus: Ginés Quiñero

**Karmenita Yoryari**



6

**Sabbat Archbishop of Lisbon:** Karmenita can burn an equipment or a location as a Ⓚ action that costs 1 blood.

9

Illus: An Targownik

**Sanjay Chakrabarti**



6

**Independent.**

4

Illus: Rubén Bravo

**Vestgeir**



6

**Sabbat priscus:** Vestgeir can play a political action card from another player's ash heap as if it were in your hand; remove that card from the game when it would be burned. +1 bleed.

10

Illus: Francis Ginnalt

**Bear's Skin**



Only usable before range is determined. A vampire can play only one Bear's Skin each combat.

- ☞ This round, this vampire gets +1 strength and can prevent 1 damage.
- ⬢ This combat, this vampire gets +1 strength and can prevent 1 damage each round.

Illus: Heather Kreiter

**Blight**



Only usable before range is determined. A vampire can play only one Blight each combat.

- ☞ The opposing minion gets -1 strength this combat.
- ⬢ As above, and this combat, the opposing minion cannot use additional strikes or presses to continue combat.

Illus: Javier Santos

**Dam the Heart's River**



Frenzy. Only usable before range is determined. A vampire can play only one Dam the Heart's River each combat.

- ☞ This combat, each strike or damaging effect made against the opposing minion inflicts +1 damage.
- ⬢ As above, and this combat, strikes cost the opposing minion 1 additional blood or life, and the opposing minion can choose not to strike.

Illus: Jake Smith

**Ennoia's Theater**



**Unique location.**

You can tap this card to get +1 hand size this turn.

You can tap this card during your influence phase to get +1 transfer.

Illus: Javier Santos

**Focus the Blood**



Only usable before range is determined.

Put this card and 1 blood on this Assamite. When this vampire plays a combat card, he or she can burn this card to reduce the cost of that card by 1 blood. A vampire can play only one Focus the Blood each combat.

Illus: Carmelo Cornet

**Funeral Wake**



Usable by a tapped vampire.

- ☞ Untap a mummy, wraith, or zombie ally you control.
- ⬢ Untap up to two mummy, wraith, or zombie allies you control.

1

Illus: Carmelo Cornet

**Gianna di Canneto**



**Unique wraith with 2 life. 1 strength, 1 bleed.**

When another of your minions is in combat, Gianna can tap and burn herself to burn any equipment on the opposing minion, or tap during strike resolution to inflict 1 unpreventable damage on the opposing minion.

1

Illus: Javier Santos

### Gift of Proteus



**+1 stealth action.**  
Put this card on this Gangrel with any number of cards requiring Protean from your hand face down (you can look at the cards at any time). This Gangrel can play these cards as if from your hand. Burn this card when it has no cards on it. A vampire can have only one Gift of Proteus.

Illus: Javier Santos


### Giulia Giovanni Abruzzina



**Unique wraith with 1 life. 0 strength, 0 bleed.**  
When a Giovanni you control is in combat, you can tap Giulia before range is determined to set the range for the round to close.

Illus: Ginés Quintero

### Hall of Mirrors



**Only usable during the first round of combat.**  
Maneuver.  
This vampire burns 1 blood to cancel the opposing minion's strike card as it is played, and its cost is not paid (the minion chooses another strike). A vampire can play only one Hall of Mirrors at superior each combat.

Illus: James Richardson

### Illusory Resources



**+1 stealth action. Unique.**  
Put this card in play with 1 counter. During your untap phase, a ready vampire with Chimerstry you control can move 1 blood to this card. You can burn X counters from this card to reduce a bleed against you by X.  
As above, but this card comes in play with 2 counters.

Illus: Ginés Quintero

### In Memory of the Two Lands



**Unique.**  
Put this card in play with X counters, where X is the number of Followers of Set and mummies you control. Once each action, you can burn 1 counter from this card to give a mummy you control +1 bleed or +1 strength. Burn this card when it has no counters.

Illus: Ginés Quintero

### Nar-Sheptha



**Unique wraith with 1 life.**  
While this vampire is in combat, you get +2 hand size, and the opposing minion is considered the acting minion.

Illus: Moira Kfirvagh


### Ophidian Gaze



Reduce a bleed against you by 2.  
**Only usable during a political action, after blocks are declined. Cancel an action modifier as it is played, and its cost is not paid.**

Illus: Ginés Quintero

### Priority Contract



**Unique contract. Trifle.**  
Put this card on a minion controlled by your prey and choose a ready Assamite you control. The chosen Assamite can enter combat with this minion as a +1 stealth action. If this minion would leave the ready region, you can burn this card to gain 3 pool.

Illus: Anna Evertsdotter

### Rewilding



Burn a location and burn 2 pool from its controller.

Illus: Tomáš Zelgariš Zahradník

**Saatet-ta (Bane Mummy)**

Unique mummy with 2 life, 2 strength, 1 bleed.

Once each action, Saatet-ta can tap to give a Follower of Set you control +1 stealth, +1 intercept, or +1 bleed. If she is burned, shuffle her into her owner's library.

2

Illus: Heaher Kreiter

**Sanguine Entrapment**

Only usable before range is determined. A vampire can play only one Sanguine Entrapment each round.

- The opposing minion cannot strike: dodge this round.
- The opposing minion cannot strike: combat ends this round.

Illus: Ginés Quiñero

**Serpent's Numbing Kiss**

Strike: combat ends.

- As above, and if the range is close, this vampire burns 1 blood to put this card on the opposing minion and tap him or her. This minion does not untap as normal during your untap phase. Burn this card during your untap phase.

Illus: Anna Evertsdotter

**Skaald**

+1 stealth action. Requires an untitled Gangrel with capacity 5 or more. Unique.

Put this card on this Gangrel and untap him or her. This untitled Gangrel gets +2 votes during referendums called by a Gangrel. Any older untitled Gangrel can steal this card as a +1 stealth action.

Illus: Ginés Quiñero

**Spiritual Guidance**

Play a combat card from your ash heap as if from your hand. When that card would be burned, remove it from the game instead. A vampire can play only one Spiritual Guidance each combat.

Illus: Ginés Quiñero

**Suspension of Disbelief**

Bleed at +1 bleed.

- As above, and minion cards that reduce the bleed or change its target cost 1 additional blood or life.

Illus: James Richardson

**Thing**

+1 stealth action.

Add 2 blood to a Gangrel in your uncontrolled region.

Illus: Javier Santos

**Velvet Tongue**

Only usable during a referendum. Put 1 corruption counter on a minion casting votes or ballots in this referendum.

- Only usable during a referendum before votes and ballots are cast. Minions with corruption counters cannot cast votes or ballots during this referendum.

Illus: Ginés Quiñero

**Zephyr**

Only usable after an unsuccessful action.

- This vampire untaps at the end of the turn.
- This vampire untaps.

Illus: Javier Santos